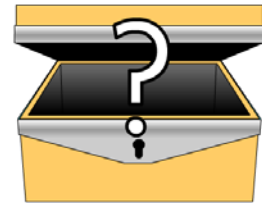




Module Information Sheet



Can you Help?

A Brief Description

This learning module is packed with curriculum-relevant material. Sorting, shape, number sequences and materials are all interwoven in an adventure based upon the topic "People Who Help Us". Helping Aunt Dotty find her missing key, will see the children receive their reward as her mystery box is finally unlocked.

This module also provides practice in click and drag mouse skills.

Tips on using "Can you Help?"

1. The children need to use an on-screen map to find the people Aunt Dotty came across on her walk the previous afternoon. As they find each individual, they are able help them with a task related to their work.
2. Click on the map to choose the places to visit.
3. Help the hairdresser sort out his bottles of dye according to their colour.
4. Help the firefighter rescue a cat by completing the number sequences on her ladder.
5. Help in the sweet shop by sorting the sweets by properties including shape.
6. Help at the recycling centre by sorting the items according to the material they are made from.
7. Watch Aunt Dotty as she opens the mystery box and share the surprise inside.

Curriculum Information

Foundation Stage: Personal, Social and Emotional Development, Mathematical Development.

The Curriculum Framework for Children 3 – 5 (Scotland):

Knowledge and understanding of the world.

Desirable Outcomes for Children's Learning before Compulsory School Age (Wales): Mathematical development, Knowledge and Understanding of the World.